CSE 199 – Meeting 1/25/16

* New Goal: Decide who we are.
  + Prof Boyle: Appeal to hardcore gamers; steady user base > big, more volatile user base
* Anonymity
  + People act differently online
    - Leads to harassment
  + “Message First” Option
    - User can turn on/off
    - Blocks other users from messaging until the user personally messages them